

INTRODUCTION TO CASINO WAR

Casino War, the game you used to play as a kid, is also offered at Resorts World Catskills.

At the beginning of each game, the Player makes an initial wager. One card is dealt to each Player and one card is dealt to the Dealer. To win the wager, the rank of the Player's card must exceed the rank of the Dealer's card. Winning Wagers will be paid 1 to 1. A Tie Wager is also available and pays 10 to 1.

If the Player's card has a higher rank than the Dealer's card, the Player's initial wager wins even money. The Tie Bet will lose. If the Player's card has a lower rank than the Dealer's card the Player loses. The Tie Bet will lose. If the Player's card is equal rank to the Dealer's card, the Tie Wager will be paid 10 to 1. Then the Player has two options:

1. Surrender half the initial wager and the hand ends.
2. Go to "War."

If the Player chooses to go to "War" with the Dealer, the Player will make a "War" Wager equal to their initial wager, and has the option of making a Tie Wager. The War Wager will be placed to the right of the initial wager.

Three cards are then burned (discarded) for both the Player and the Dealer and one additional card is dealt to both.

The highest ranking card wins the "War." If the Player's card wins, the original wager is returned, the "War" Wager is paid 1 to 1 and any Tie Wager will lose. If the Player's card is of equal rank to the Dealer's card, the original wager is returned, the "War" Wager will pay 2 to 1 and any Tie Wager will pay 10 to 1.

It's that simple.

